Configuration Space

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Quiz (10 pts)

• (5 pts) Describe one challenge that novice user faces in the teleoperation of TRINA?

• (5 pts) Explain one method to help with this problem

Challenges

Motion

- Many DOFs to control
- Coordinated dexterous manipulation
- User interface are not intuitive

Perception

- Hard to perceive spatial relationship through multiple 2D images
- Lack of tactile sensing

Configuration space

- Plan paths for a point in $2D \rightarrow$ simple
- Real-world robots are **complex**, often **articulated** bodies

A space where the robots could be treated as points?

Configuration space

• C**onfiguration q**

- A specification of the position of **every** point on the object.
- Expressed as a vector of the **DOF** of the robot

$$
q=(q_1, q_2,\ldots,q_n)
$$

- **Configuration space C**
	- The set of all possible configurations

A configuration q is a point in C

Dimension of Configuration Space

• The **minimum** number of DOF needed to specify the configuration of the object completely. *q*n

Example - A Rigid 2D Mobile Robot

- 3-parameters: $q = (x, y, \theta)$ with $\theta \in [0, 2\pi)$.
- C-space dimension $=$ 3
- Topology?
	- $SE(2) = R^2 \times S^1$
- Shape of C-space?
	- **Cylinder**

Example - Rigid Robot in 3D workspace

- $q = (position, rotation) = (x, y, z, ?$??
- Representations for rotation?
	- Euler Angles yaw, pitch roll
	- 3X3 Transform Matrices
	- Unit quaternion

Regardless of the representation, rotation in 3D is 3 DOF

Example - Rigid Robot in 3D workspace

- C-space dimension = **6**
- Topology?
	- $SE(3) = R^3 \times SO(3)$

Configuration Space for Articulated Objects

- Articulated object
	- A set of rigid bodies connected by joints
- For articulated robots (arms, humanoids, etc.), the DOF are **usually** the joints of the robot
	- **Exceptions?**

Configuration Space for Articulated Objects

• Topology of two-link manipulator?

With joint limits?

Path and Trajectory in C-Space

• Path

• A continuous curve connecting two configurations q_{start} and q_{goal}

$$
\tau : s \in [0,1] \to \tau(s) \in C
$$

- Trajectory
	- A path parameterized by time

$$
\tau : t \in [0, T] \to \tau(t) \in C
$$

Obstacles in C-space

Configuration space obstacle

- (Collision)-free configuration *q*
	- Robot placed at *q* has no intersection with any obstacle in the workspace
- Free Space *Cfree*
	- A subset of *C* that contains all free configurations
- Configuration space obstacle C_{obs}
	- A subset of *C* that contains all configurations where the robot collides with **workspace obstacles** or with **itself**

How to compute C_{obs} ?

Example - 2D Robot without Rotation

- A simple setup
	- Disc in 2D space \rightarrow not a point anymore
	- Polygonal obstacle in task space

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Example - 2D Robot without Rotation

Minkowski Sum

Minkowski Sum

- Dip B into paint
- Put B's origin on A's border
- Translate it along A's edge
- Sum = the painted area

Example - 2D Robot with Rotation

- C-space?
- Minkowski Sum?

Example - 2D Robot with Rotation

High-dimensional space

- Do we need to have an explicit representation of C-obstacles to do path planning?
	- Exact method?
	- Approximate method?
	- Sampling-based method?

Topology of C-Space

• Why topology matters?

Because coffee mug is indeed a donut!

Topological properties are very useful

Homotopic paths

• Two paths with the same endpoints is **homotopic** if one path can be deformed into continuously deformed into the other

Homotopic class of paths

• On a cylinder surface without ends

Which paths are homotopic?

Topology and homeomorphism

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Connectedness of C-Space

• *C* is **connected**

• If every two configurations can be connected by a path.

• *C* is **simply-connected**

- if any two paths connecting the **same** endpoints are **homotopic**.
- Examples: R^2 or R^3
- Otherwise *C* is multiply-connected.
	- Example?

Distance in C-space

• A distance function *d* in configuration space **C** is a function

$$
d:(q,q')\in C^2\to d(q,q')\geq 0
$$

- $d(q, q') = 0$ if and only if $q = q'$,
- $d(q, q') = d(q', q)$,
- $d(q, q') \leq d(q, q'') + d(q'', q'')$

Discussion

- Do we need a specialized distance metric in C-space to do path planning?
- Metrics for distance?
	- Euclidian distance
	- Other metrics?

Distance in C-space

Distance metrics

• L1-norm (Manhattan distance)

$$
d_1(\mathbf{p},\mathbf{q})=\|\mathbf{p}-\mathbf{q}\|_1=\sum_{i=1}^n|p_i-q_i|,
$$

• L2-norm (Euclidian distance)

$$
\mathrm{d}(\mathbf{p},\mathbf{q}) = \mathrm{d}(\mathbf{q},\mathbf{p}) = \sqrt{(q_1-p_1)^2 + (q_2-p_2)^2 + \cdots + (q_n-p_n)^2}
$$

• L_∞-norm (chessboard distance)

$$
D_{\rm Chebyshev}(p,q):=\max_i (|p_i-q_i|).
$$

Reading Assignment

• Once specified a C-space and its obstacle, we should be able to discretize it and search for a path

How about the C-space of a self-driving car?

- **Discretization**
	- Exact method, approximate method?
- Search
	- Can we get from one cell to another, directly? Why?
- How does the C-space look like?

State lattice

How to handle moving obstacles?

Assignment – individual paper review

Paper

• Ziegler, J., & Stiller, C. (2009, October). Spatiotemporal state lattices for fast trajectory planning in dynamic on-road driving scenarios. In IEEE/RSJ International Conference on Intelligent Robots and Systems, 2009. IROS 2009. (pp. 1879-1884)

• Topic

- Spatiotemporal state lattice \rightarrow Due on Friday (Feb 2) at noon
- Present student talk on Friday? \rightarrow Submit by Thursday (Feb 1) by mid-night

Student talk - James Kuszmaul **Complexity of sweeping-line algorithm**

