```java
import java.awt.*;
import java.applet.*;

public class LineArtGraphics extends Applet {
 public void paint(Graphics g) {
  setSize(1000,650);

  int width = 980;
  int height = 630;
  g.drawRect(10,10,width,height);
  // Draw bottom-left corner

  for (int i = 0; i<=70 ; i++) {
   int x1 = 10;
   int y1 = (height * i/70)+10;
   int x2 = (width * i/70)+10;
   int y2= height + 10;
   g.drawLine(x1, y1, x2, y2);
  }
  // Draw bottom-right corner

  for (int i = 0; i<=70 ; i++) {
   int x1 = width + 10;
   int y1 = (height * i / 70);
   int x2 = (width * (70-i)/70)+10;
   int y2 = height + 10;
   g.drawLine(x1, y1, x2, y2);
  }

  // Draw top-right corner

  for (int i = 0; i<=70; i++) {
   int x1 = width + 10;
   int y1 = (height * (70-i)/70)+10;
   int x2 = (width * (70-i)/70)+10;
   int y2 = 10;
   g.drawLine(x1, y1, x2, y2);
  }

  // Draw top-left corner
  for (int i = 0; i<=70; i++) {
   int x1 = 10;
   int y1 = (height*(70-i)/70) + 10 ;
   int x2 = (width * i/70) + 10;
   int y2 = 10;
   g.drawLine(x1, y1, x2, y2);
  }

  //Inner box rectangle
  int widthMini = 490;
  int heightMini = 315;
  g.drawRect(255, 167, widthMini, heightMini);

  //bottom right corner
  for(int i=0; i<=35; i++){
  int x1 = 745;
  int y1 = (167+(i*9));
  int x2 = (745-(14*i));
  int y2=482;
  g.drawLine(x1, y1, x2, y2);
  }

  //bottom left corner
  for(int i=0; i<=35; i++){
  int x1=255;
```

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    int y1=(167+ (9*i));
    int x2=(255+(14*i));
    int y2=482;
    g. drawLine(x1, y1, x2, y2);
    }

    //top right corner
    for(int i=0; i<=35; i++){
    int x1=(255+(14*i));
    int y1=167;
    int x2=745;
    int y2=(167+(i*9));
    g. drawLine(x1, y1, x2, y2) ;
    }

    //top left corner
    for(int i=0; i<=35; i++){
    int x1=(745-(14*i));
    int y1=167;
    int x2=255;
    int y2=(167+(i*9)) ;
    g.drawLine(x1, y1, x2, y2);
    }

 }
}
```