

```
import java.applet.Applet;
import java.awt.Color;
import java.awt.Graphics;
import java.util.Random;

public class Stars extends Applet {
    static final long serialVersionUID = 0L;

    static final int NUM_STAR_POINTS = 10;

    static final Color[] colors = {
        Color.BLACK,
        Color.BLUE,
        Color.CYAN,
        Color.DARK_GRAY,
        Color.GRAY,
        Color.GREEN,
        Color.LIGHT_GRAY,
        Color.MAGENTA,
        Color.ORANGE,
        Color.PINK,
        Color.RED,
        Color.YELLOW
    };

    public static Random rand = new Random();

    public static Color getColor() {
        return colors[rand.nextInt(colors.length)];
    }

    public static boolean drawStar(Graphics g, final int centerX, int
centerY, final double outerRadius,
        final int marginX1, final int marginY1, final int marginX2,
final int marginY2) {
        boolean starDrawn = false;

        double innerRadius =
outerRadius*Math.sin(Math.toRadians(18)/Math.sin(Math.toRadians(54)));

        int[] xCoordinates = new int[NUM_STAR_POINTS];
        int[] yCoordinates = new int[NUM_STAR_POINTS];

        // Note that (i-18)/36 will be 0, 2, 4, 6 8
        for (int i = 18; i < 360; i += 72) {
            xCoordinates[(i-18)/36] = centerX + (int) (outerRadius *
Math.cos(Math.toRadians(i)));
            yCoordinates[(i-18)/36] = centerY - (int) (outerRadius *
Math.sin(Math.toRadians(i)));
        }
    }
}
```

