```java
import java.awt.*;

import java.applet.*;

import java.util.Random;

public class DrawStar extends Applet {

        private static final long serialVersionUID = 6513248754684863688L;

        public void paint(Graphics g) {

                for (int j=0;j<10;j++) {

                int[] xPoints = {0, 2, -4, 3, 6, 9, 16, 10, 12, 6};

                int[] yPoints = {0, 8, 12, 12, 20, 12, 12, 8, 0, 4};

                Random r = new Random();

                int size = r.nextInt(15)+1;

                int randX = r.nextInt(750-2*size)+1;

                int randY = r.nextInt(225-2*size)+1;

                for (int i=0;i<10;i++) {

                        xPoints[i] = size*(-1*xPoints[i])+(18*size)+randX;

                        yPoints[i] = size*(-1*yPoints[i])+(22*size)+randY;

                }

                Color rand = new Color(r.nextInt(254)+1,r.nextInt(254)+1,r.nextInt(254)+1);

                g.setColor(rand);

                g.fillPolygon(xPoints, yPoints, 10);

                }

        }

}
```