

## **Review: Analysis Techniques**

- **Nodal Analysis**
- **KVL, KCL**
- **Thevenin's Theorem**

### **Keys:**

- **FIRST** know what you're looking for
- **THEN** write simplest equations to get you there

# Nodal Analysis

- **Voltage always relative (defined as a difference)**
- **Nomenclature / Conventions**
  - $V_A$  **voltage at node A referenced to ground**
  - $V_{BC} = V_B - V_C$  **voltage drop from B to C**

## Nodal Analysis Procedure

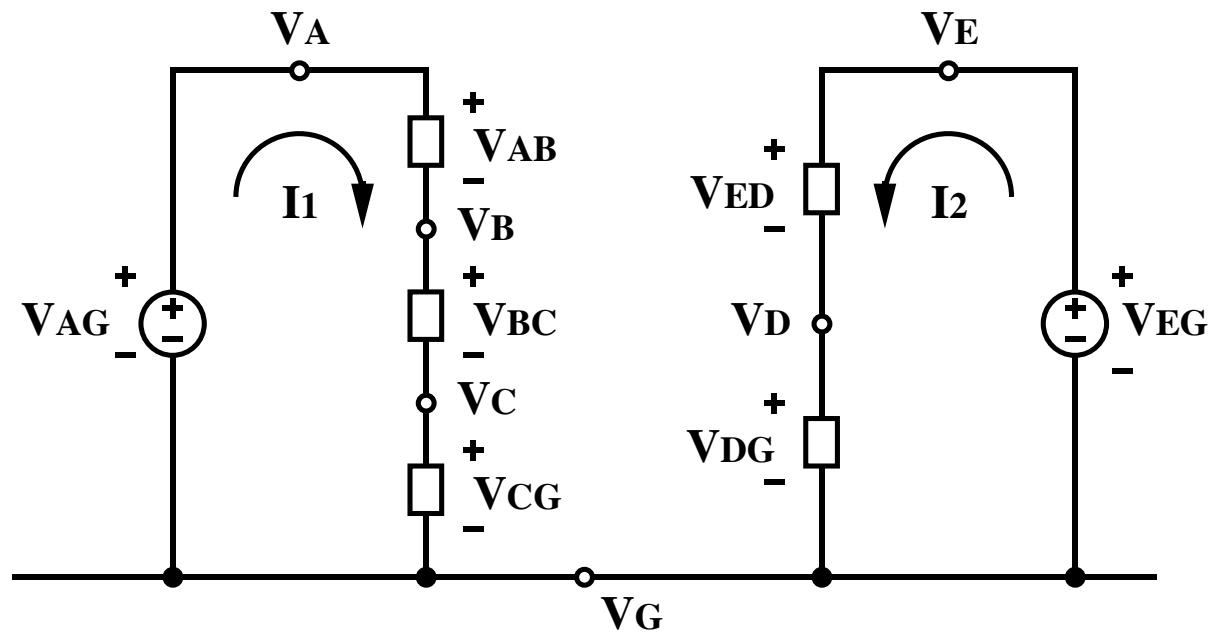
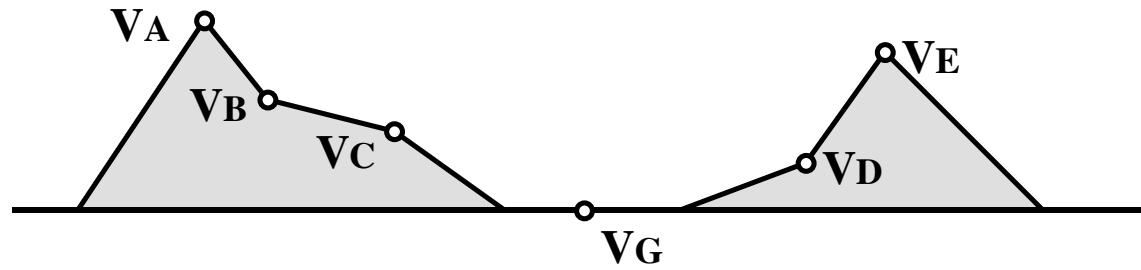
- 1 Select reference node (usually one end of a voltage source) mark with ground 0V symbol
- 2 Label node voltages (implied with respect to 0V reference)
- 3 Label element currents
- 4 Write KCL equation at each node
- 5 Write element V-I constraints (may eliminate some “unknowns”)
- 6 Solve system of equations

If circuit is properly defined, procedure will always work

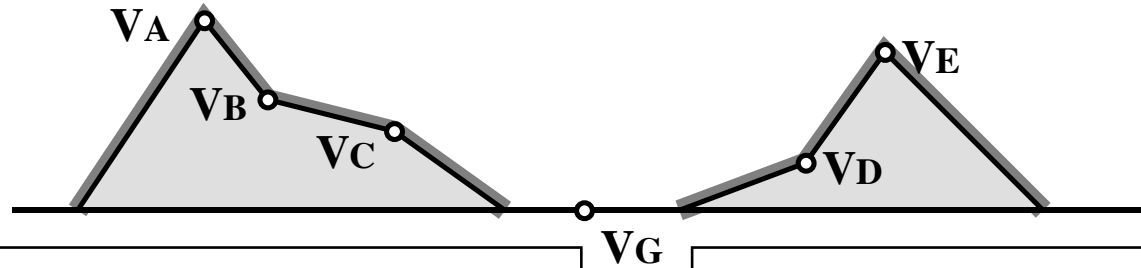
## **KVL: Kirchoff's Voltage Law**

- **Sum of voltage drops around a loop = 0**
- **Voltage drop equations depend on element:**
  - **Ohm's law (R, L, C)**
  - **Value of voltage sources**
  - **Caution: ideal current source can have any voltage**
  - **Nonlinear model equations (diode, MOSFET, etc.)**

# KVL Analogy: What goes up must come down

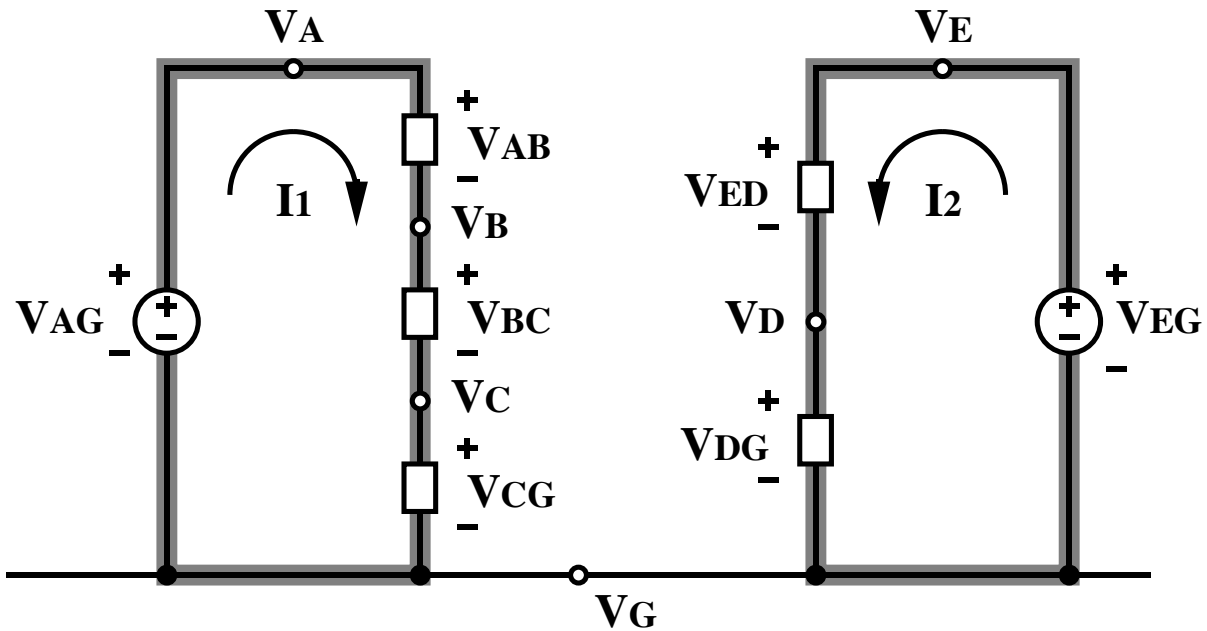


# Formal KVL Loop



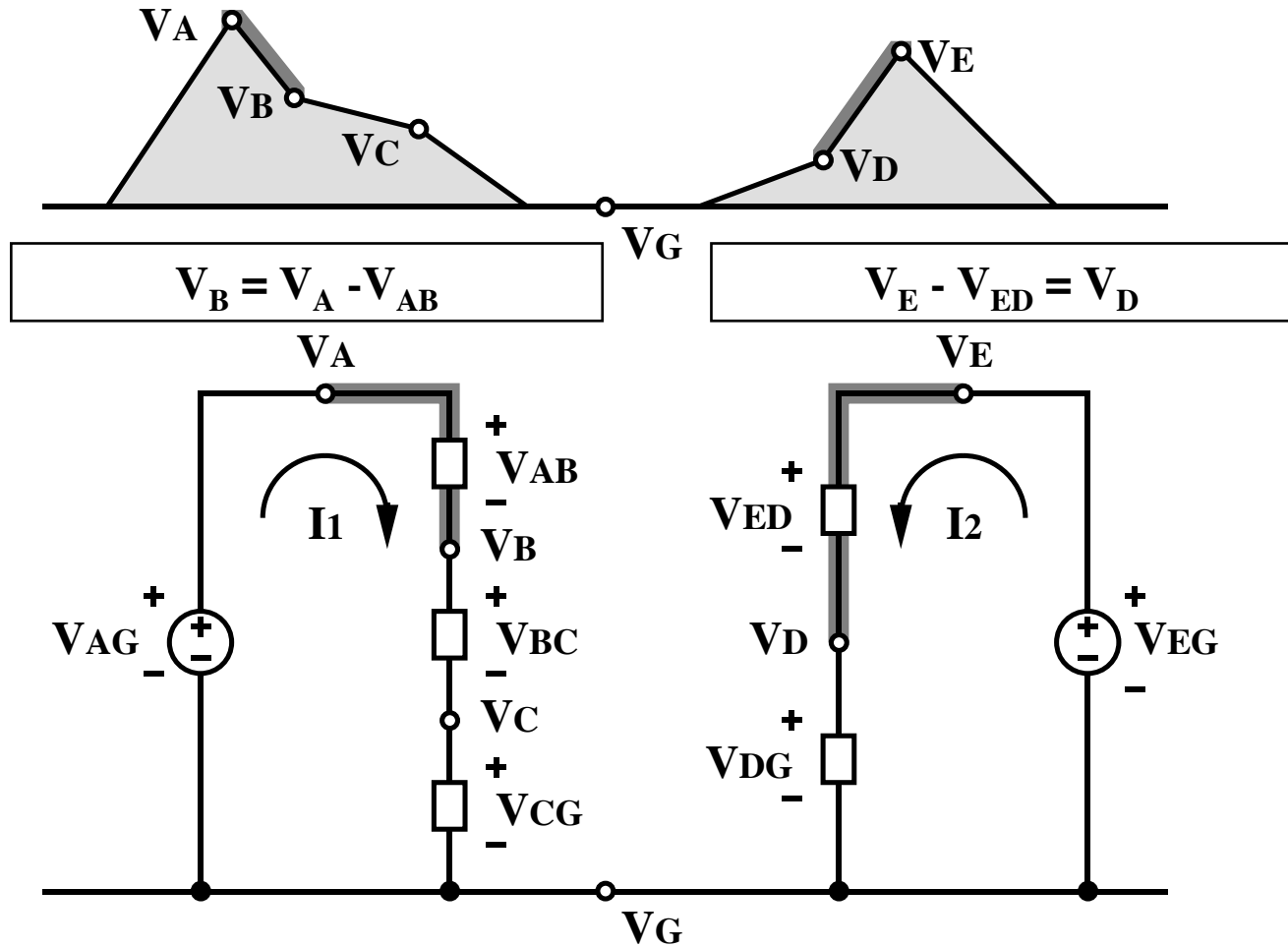
$$V_{AG} - V_{AB} - V_{BC} - V_{CG} = 0$$

$$V_{DG} + V_{ED} - V_{EG} = 0$$



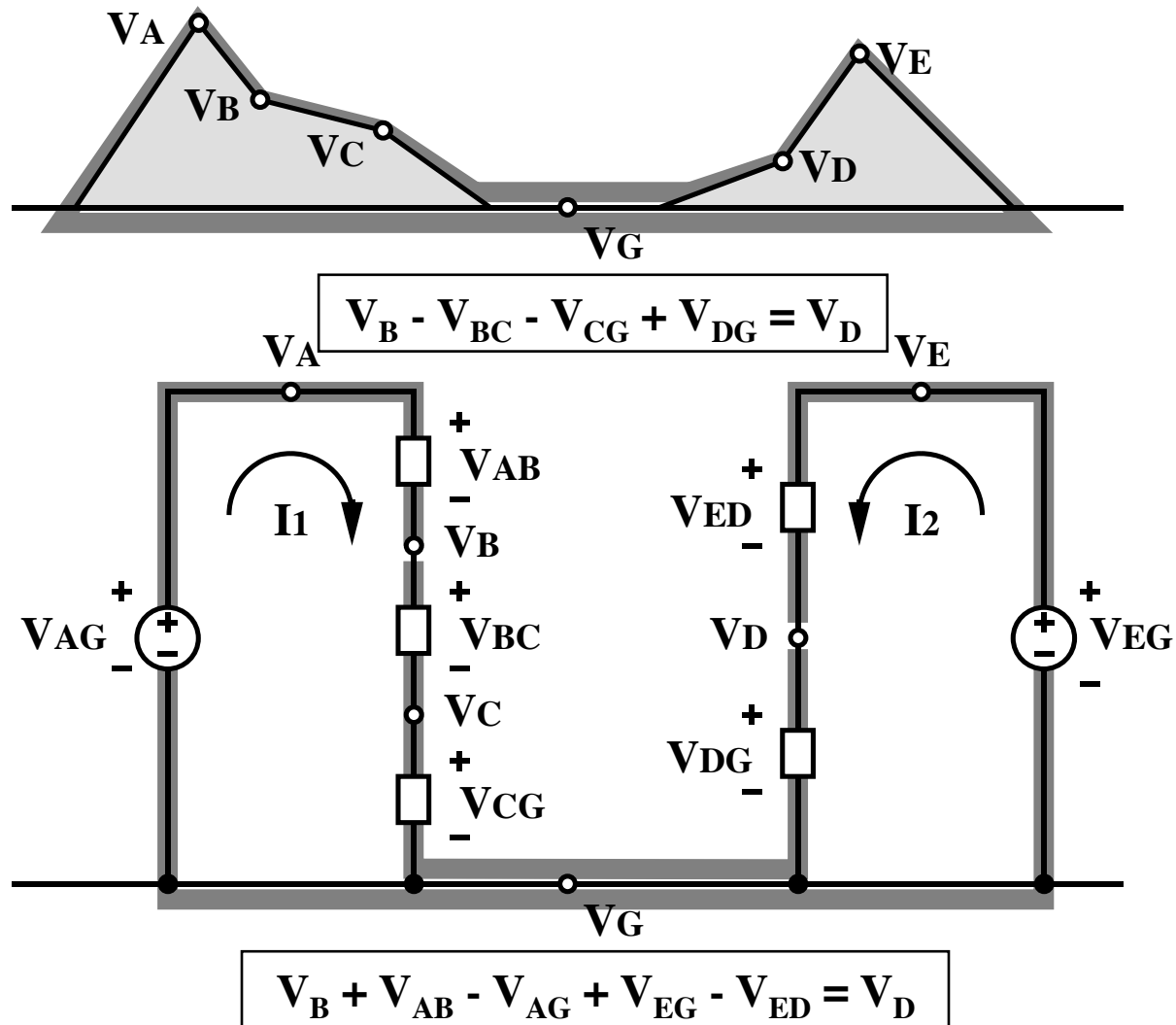
# KVL Path

- **Simpler equation: don't always need entire loop**



# KVL Equations

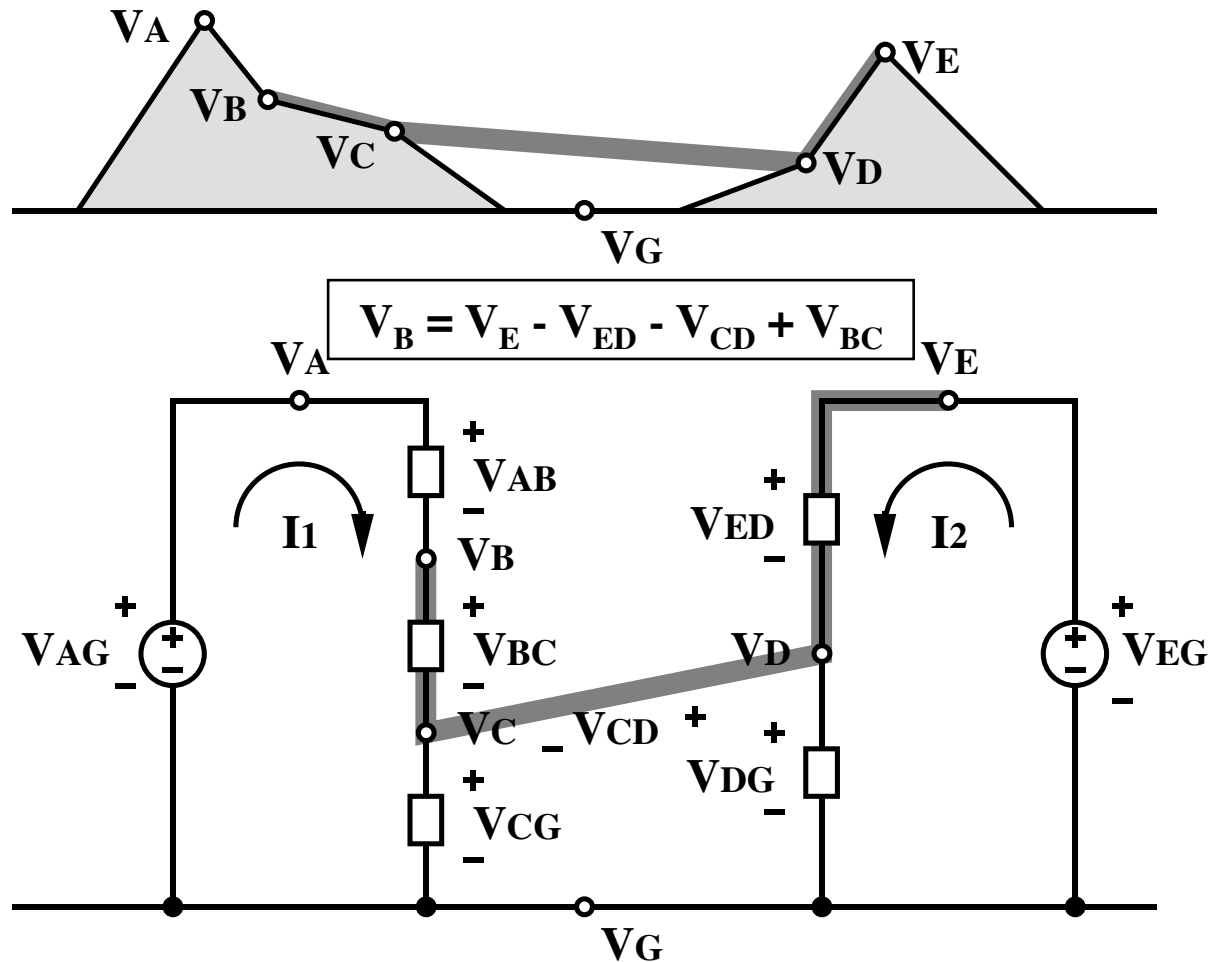
- Equations not unique: choose easier equation



More terms, but  $V_{AG}$  and  $V_{EG}$  are (known) sources

# KVL “Jump”

- Define new voltage difference if appropriate



# KCL: Kirchoff's Current Law

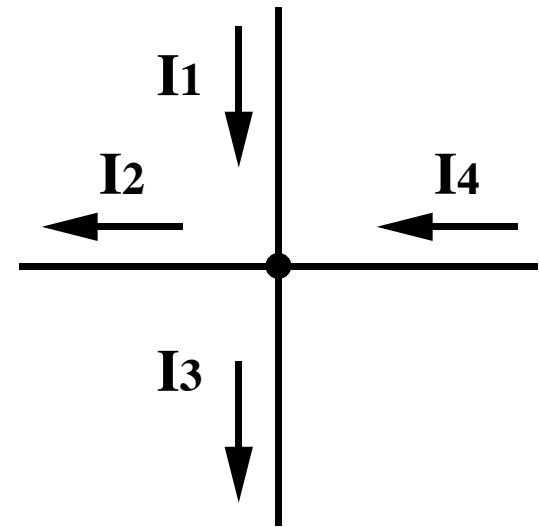
- Sum of currents at a node = 0

$$I_1 - I_2 - I_3 + I_4 = 0$$

- KCL:

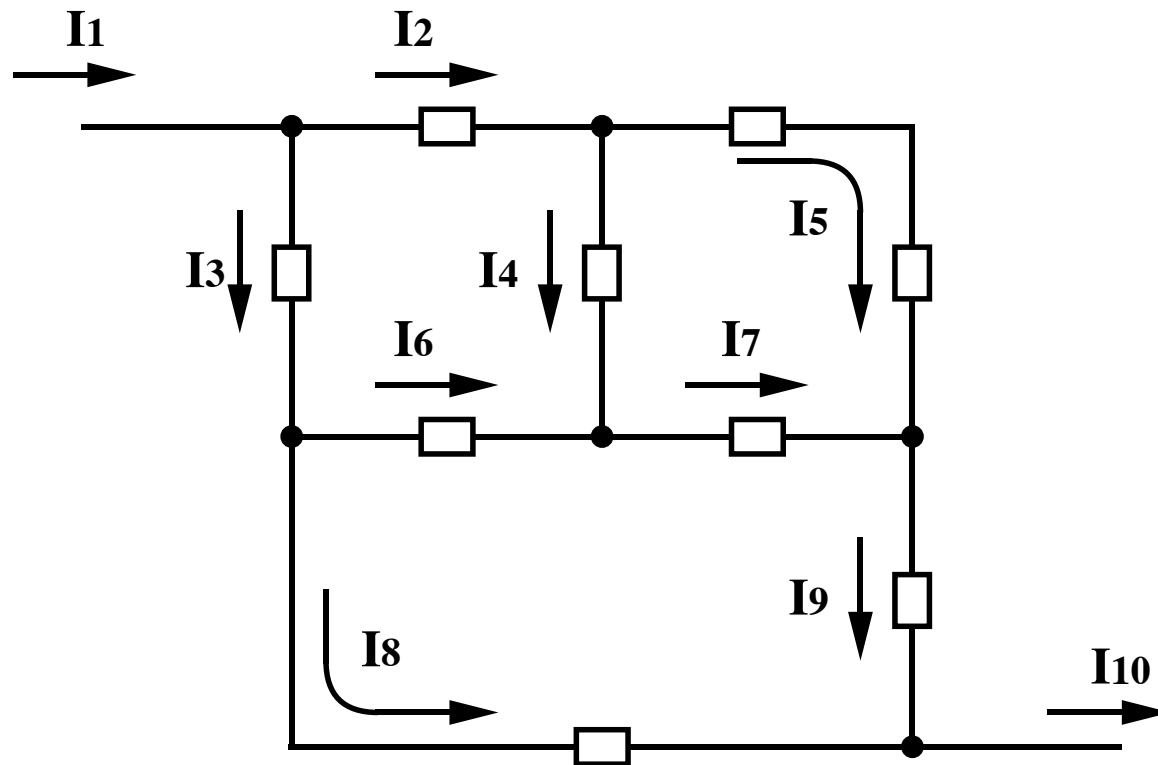
What goes in must come out

$$I_1 + I_4 = I_2 + I_3$$



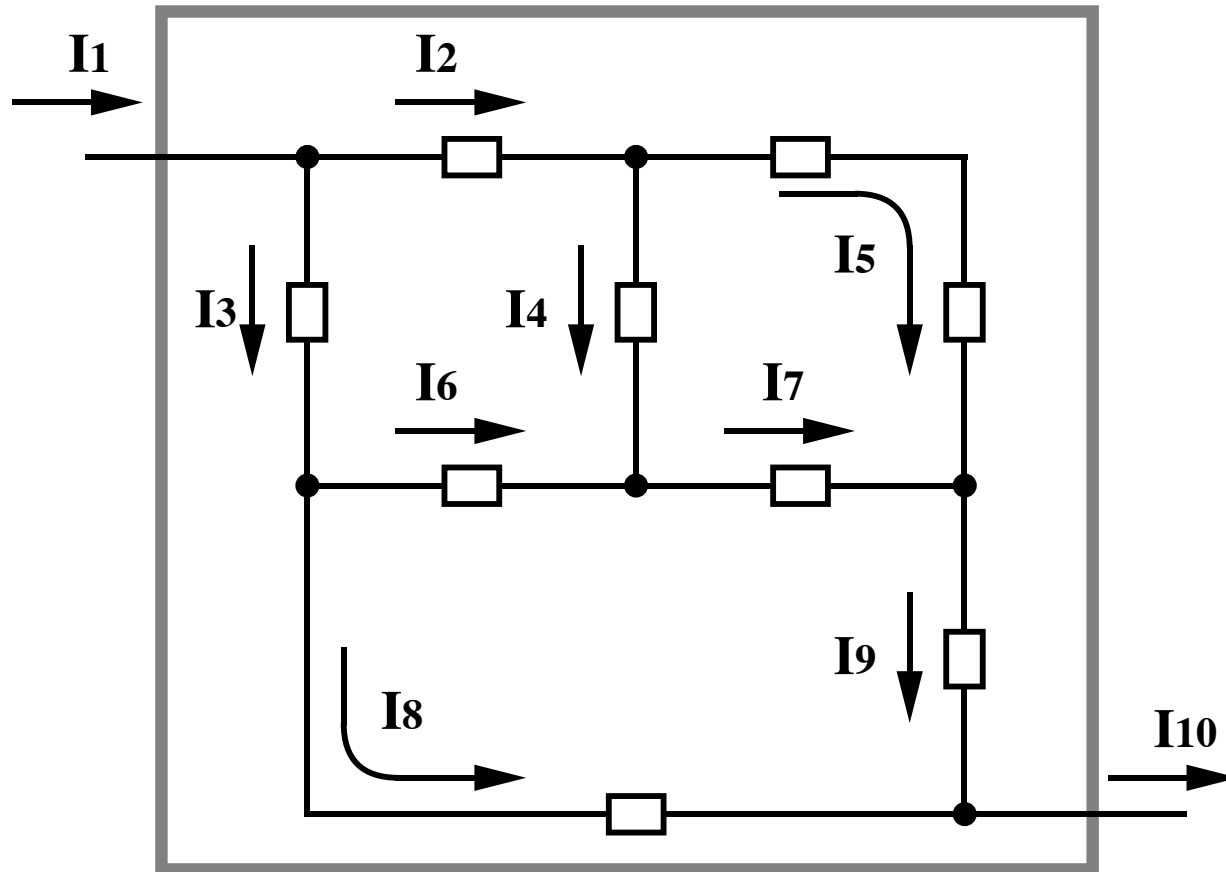
# KCL Trouble

Example: Find  $I_{10}$



# “Supernode”: What goes in must come out

$$I_{10} = I_1$$



# Thevenin's Theorem

- Simplify linear network with equivalent circuit

