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// Line Art Program
import java.awt.Graphics;
import java.applet.Applet;

public class LineArt extends Applet {

    public void paint(Graphics g) {

        setSize(1000, 650);

        // Outer lines
        int width = 980;
        int height = 630;
        g.drawRect(10, 10, width, height);

        int initialX = 10;
        int initialY = 10;
        int incrementY = 10;
        int incrementX = (incrementY * width / height);
        int startingX = 0;
        int startingY = 0;

        // Bottom Left
        startingX = initialX;
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startingY = initialY;
for (int i = 0; i < 63; i++) {
    g.drawLine(startingX, startingY + (i * incrementY), startingX + (i * incrementX),
              height + initialY);
}

// Bottom Right
startingX = initialX + width;
startingY = initialY;
for (int i = 0; i < 63; i++) {
    g.drawLine(startingX, startingY + (i * incrementY), startingX - (i * incrementX),
              height + initialY);
}

// Top Left
startingX = initialX;
startingY = initialY + height;
for (int i = 0; i < 63; i++) {
    g.drawLine(startingX, startingY - (i * incrementY), startingX + (i * incrementX),
              initialY);
}

// Top Right
startingX = initialX + width;
startingY = initialY + height;
for (int i = 0; i < 63; i++) {
    g.drawLine(startingX, startingY - (i * incrementY), startingX - (i * incrementX),
              initialY);
}

// Inner lines
int widthSmall = 490;
int heightSmall = 327;
g.drawRect(255, 161, widthSmall, heightSmall);

int initialXSmall = 255;
int initialYSmall = 161;
int incrementYSmall = 7;
int incrementXSmall = (incrementYSmall * widthSmall / heightSmall);
int startingXSmall = 0;
int startingYSmall = 0;

// Bottom Left
startingXSmall = initialXSmall;
startingYSmall = initialYSmall;
for (int j = 0; j < 47; j++) {
    g.drawLine(startingXSmall, startingYSmall + (j * incrementYSmall), startingXSmall
              + (j * incrementXSmall), heightSmall + initialYSmall);
}

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}

// Bottom Right
startingXSmall = initialXSmall + widthSmall;
startingYSmall = initialYSmall;
for (int j = 0; j < 47; j++) {
    g.drawLine(startingXSmall, startingYSmall + (j * incrementYSmall), startingXSmall
              - (j * incrementXSmall), heightSmall + initialYSmall);
}

// Top Left
startingXSmall = initialXSmall;
startingYSmall = initialYSmall + heightSmall;
for (int j = 0; j < 47; j++) {
    g.drawLine(startingXSmall, startingYSmall - (j * incrementYSmall), startingXSmall
              + (j * incrementXSmall), initialYSmall);
}

// Top Right
startingXSmall = initialXSmall + widthSmall;
startingYSmall = initialYSmall + heightSmall;
for (int j = 0; j < 47; j++) {
    g.drawLine(startingXSmall, startingYSmall - (j * incrementYSmall), startingXSmall
              - (j * incrementXSmall), initialYSmall);
}

}
```