

```
1 import java.awt.Graphics;
3 public class AWTGraphics extends Applet
4
5 public void paint Graphics g
6
7 //DRAW CUBE
8 g.drawRect 100,100,250,250 ;
9 g.drawLine 25,25,100,100 ;
10 g.drawLine 25, 275,100,350 ;
11 g.drawLine 25,25,25,275 ;
12 g.drawLine 25,25,275,25 ;
13 g.drawLine 275,25,350,100 ;
14 g.drawLine 275,275, 350, 350 ;
15 g.drawLine 275,25,275,275 ;
16 g.drawLine 25,275,275,275 ;
17
18 //DRAW SPHERE
19 g.drawOval 50,50,275,275 ;
20 g.drawOval 160,50,50,275 ;
21 g.drawOval 125,50,125,275 ;
22 g.drawOval 85,50,200,275 ;
23 g.drawOval 50,165,275,50 ;
24 g.drawOval 50,130,275,125 ;
25 g.drawOval 50,90,275,200 ;
26
27 //DRAW INSCRIBED/CIRCUMSCRIBED TRIANGLE
28 g.drawOval 750,425,175,175 ;
29 g.drawLine 750,500,850,600 ;
30 g.drawLine 750,500,900,450 ;
31 g.drawLine 850,600,900,450 ;
32 g.drawOval 790,475,85,90 ;
33 //DRAW MAMS (or your own block initials)
34 g.fillRect 100,425,25,175 ;
35 g.fillRect 125,500, 75,25 ;
36 g.fillRect 200,425,25,175 ;
37 g.fillRect 275, 425, 25, 175 ;
38 g.fillRect 300, 425,75,25 ;
39 g.fillRect 375, 450, 25, 75 ;
40 g.fillRect 300, 525, 75, 25 ;
41 g.fillRect 375, 550, 25, 50 ;
42
43 //DRAW PACMEN FLOWER
44 g.fillArc 625,200,100,100,130,280 ;
45 g.fillArc 560,270,100,100,215,280 ;
46 g.fillArc 690,270,100,100,40,280 ;
47 g.fillArc 625,335,100,100,305,290 ;
48
49
50
51
52
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