

```
1 import java.util.Random;
2
3 public class NumberGuesser {
4     public static void main(String[] args) {
5         Scanner steve = new Scanner(System.in);
6         Random random = new Random();
7         int Random = random.nextInt(100) + 1;
8         System.out.println("Fuesse a number 1-100:");
9         int guesse = steve.nextInt();
10        while(guesse != Random) {
11            if ( guesse > 100 || guesse < 1) {
12                System.out.println("I said its between 1 and 100.");
13            }
14            else if ( guesse > Random ) {
15                System.out.println("lower");
16            }
17            else if ( guesse < Random ) {
18                System.out.println("higher");
19            }
20            System.out.println("Fuesse a number 1-100:");
21            guesse = steve.nextInt();
22        }
23        System.out.println("you win");
24        steve.close();
25    }
26 }
27
28
29
30
```