

```
1 import java.util.ArrayList;
2 import java.util.Random;
3 import java.util.Scanner;
4
5 public class BulgarianSolitaire {
6
7     public static void main(String[] args) {
8         // TODO Auto-generated method stub
9
10        Scanner scanny = new Scanner(System.in);
11        System.out.println("How many cards do you want? ");
12        int numCards = scanny.nextInt();
13        scanny.close();
14
15
16        int n = (int) Math.sqrt(2*numCards);
17        if (n*(n+1)/2 != numCards) {
18            System.out.println(numCards + " is not triangular");
19        }
20
21        ArrayList<Integer> finalConfig = new ArrayList<Integer>();
22        for (int i = 1; i <= n; i++) {
23            finalConfig.add(i);
24        }
25
26        Random randy = new Random();
27        ArrayList<Integer> startConfig = new ArrayList<Integer>();
28
29        while (numCards > 0) {
30            int c = randy.nextInt(numCards) + 1;
31            startConfig.add(c);
32            numCards -= c;
33        }
34
35        System.out.println("Starting pile configuration: " +
startConfig);
36
37        boolean check = true;
38        int count = 0;
39
40        while (check) {
41
42            for (int i = startConfig.size()-1; i >=0; i--)
43            {
44                startConfig.set(i, startConfig.get(i)-1);
45                count ++;
46
47                if (startConfig.get(i)==0) {
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48         startConfig.remove(i);
49     }
50 }
51
52     startConfig.add(count);
53     count = 0;
54     System.out.println("Current configuration: " + startConfig);
55
56
57     if (startConfig.containsAll(finalConfig) && startConfig.size
    (')==finalConfig.size())
58     {
59         check= false;
60     }
61 }
62     System.out.println("Final pile configuration: " + finalConfig);
63
64 }
65 }
66
67
68
69
```