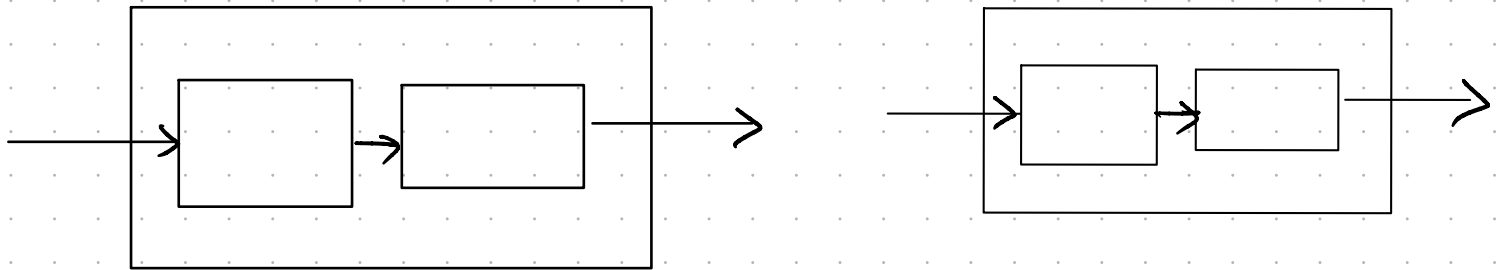


Convolution Sum

Decomposition

linearity is
can be

→ order of cascading system
without the characteristics



Superposition

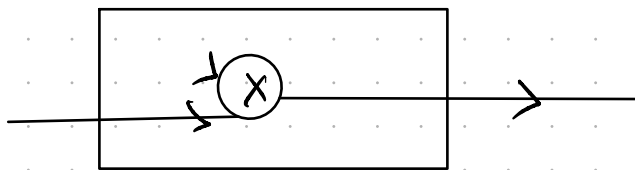
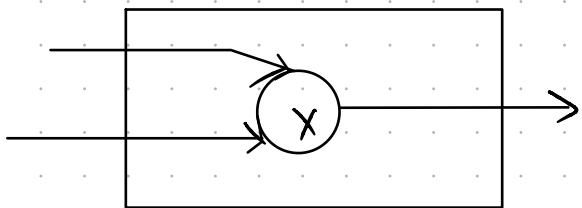


when two signals are added together & fed to a
the output is the same as if one had put
through the system separately & then added the output

Multiplication in Linear System

multiplication in linear system

} based on the

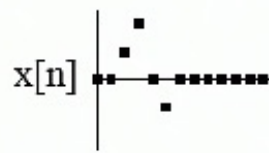


Imagine a sinusoid multiplied with another sinusoid.

Synthesis → the process of combining signals through scaling & addition

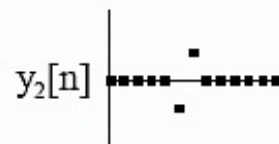
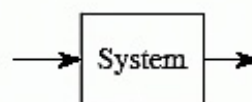
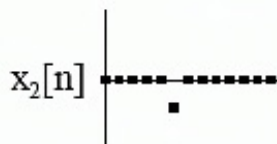
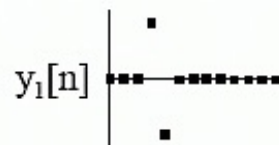
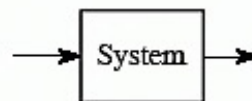
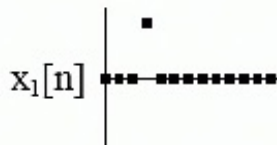
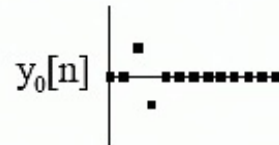
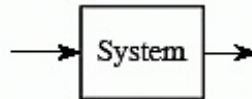
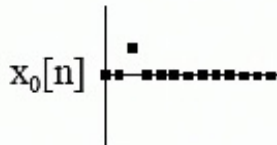
Decomposition → a signal is broken into or more components.
of synthesis.

Decomposition is more involved than synthesis, as there are possible decomposition for any given signal



The Fundamental Concept of DSP

decomposition



synthesis

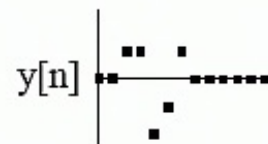


FIGURE 5-11

The fundamental concept in DSP. Any signal, such as $x[n]$, can be *decomposed* into a group of additive components, shown here by the signals: $x_1[n]$, $x_2[n]$, and $x_3[n]$. Passing these components through a linear system produces the signals, $y_1[n]$, $y_2[n]$, and $y_3[n]$. The *synthesis* (addition) of these output signals forms $y[n]$, the same signal produced when $x[n]$ is passed through the system.

The output signal obtained by this method is to the one produced by directly passing the input signal through the system.

Decomposition

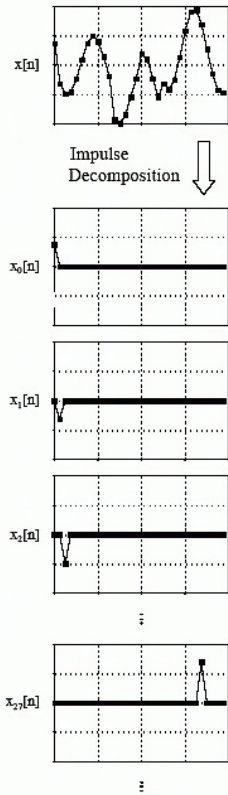


FIGURE 5-12
Example of impulse decomposition. An N point signal is broken into N components, each consisting of a single nonzero point.

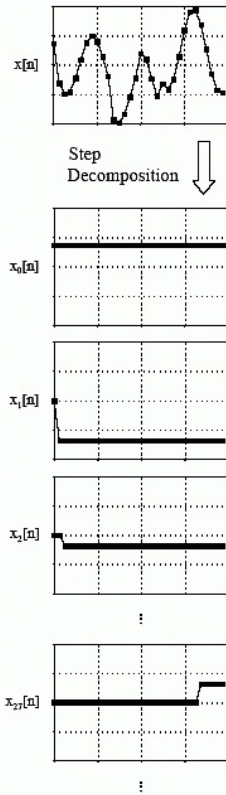


FIGURE 5-13
Example of step decomposition. An N point signal is broken into N signals, each consisting of a step function.

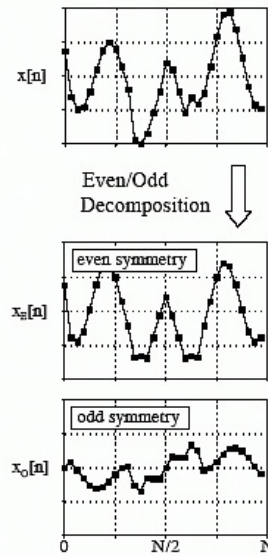


FIGURE 5-14
Example of even/odd decomposition. An N point signal is broken into two $N/2$ point signals, one with even symmetry, and the other with odd symmetry.

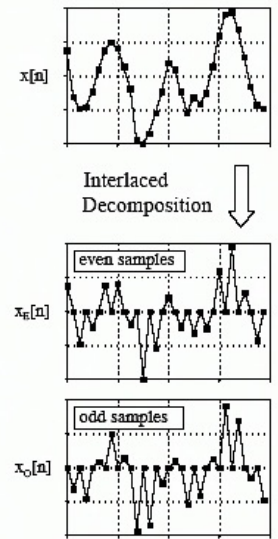


FIGURE 5-15
Example of interlaced decomposition. An N point signal is broken into two N point signals, one with the odd samples set to zero, the other with the even samples set to zero.

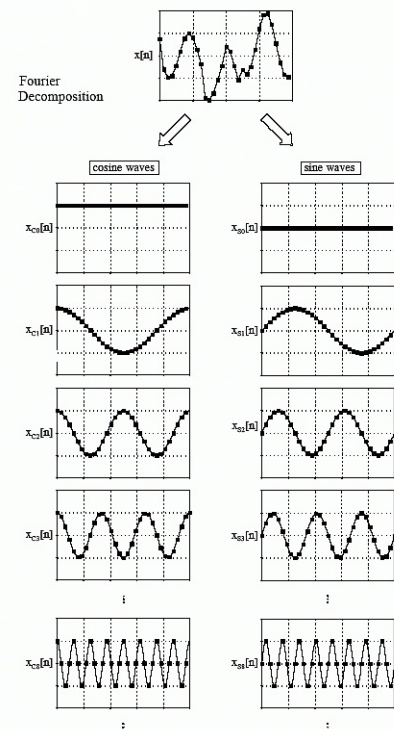


FIGURE 5-16
Illustration of Fourier decomposition. An N point signal is decomposed into $N/2+1$ signals, each having N points. Half of these signals are cosine waves, and half are sine waves. The frequencies of the sinusoids are fixed; only the amplitudes can change.

Convolution

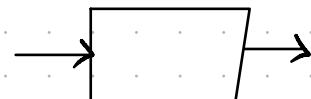
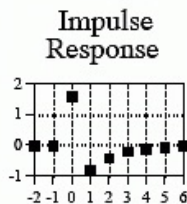
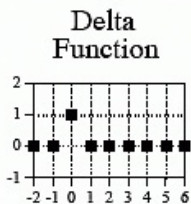
Mathematical way of combining two signals to form a

Use the strategy of $\rightarrow$ impulse

$\downarrow$
way to analyse signals one sample at a time

When impulse decomposition is used, the procedure can be described by the mathematical operation

$\delta[n]$



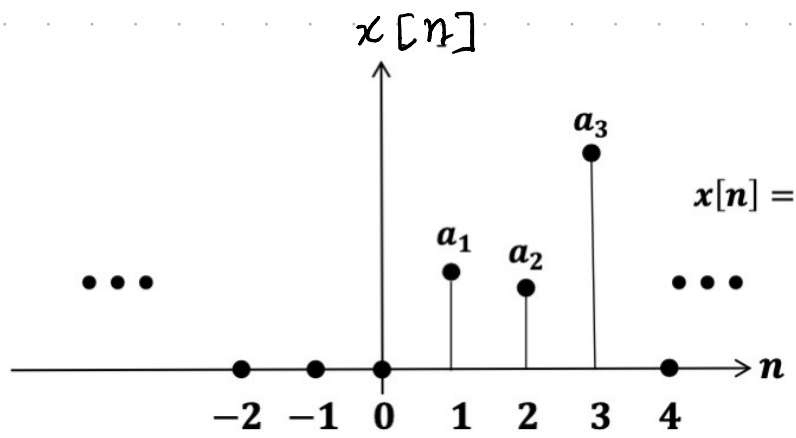
if $F_1(\cdot)$ $F_2(\cdot)$

then $h_1[n]$ $h_2[n]$

any impulse can be represented as a shifted and scaled unit impulse.

signal $x[n] \rightarrow$ composed of all zeros except sample number 8, which has value -3

Can we show $x[n] = \sum_{k=-\infty}^{\infty} x[k] \delta[n-k] \quad -\infty \leq n \leq \infty$



Impulse Response of LTI System

System output (response) if input = $\delta[n-k]$

- General definition of impulse response

$$h[n, k] = F(\delta[n-k])$$

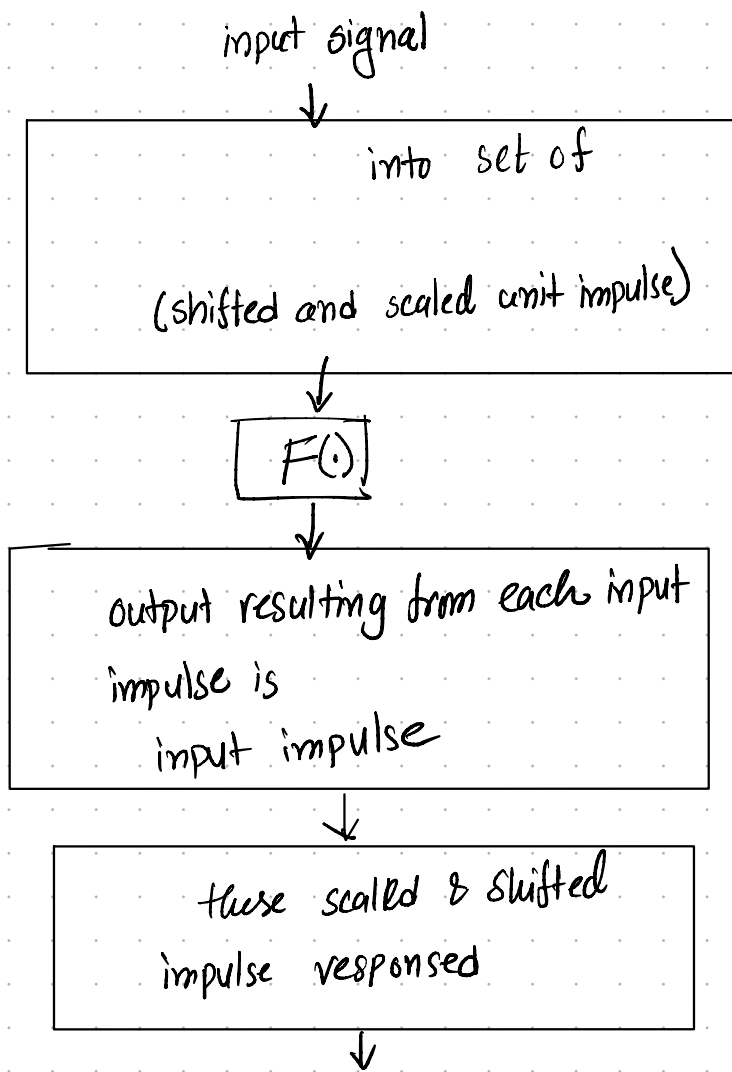
If sample is shift-invariant



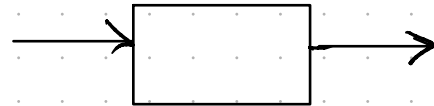
For filters impulse response

Image Processing →

How a linear system change the input signal to an output signal?



In system is used to describe the relation between three signals



Convolution is used as low-pass filter, high pass filter, inverting attenuator, discrete derivative

Derivation of LTI convolution sum

- General discrete system :
- Rewrite $x[n]$ as a sum of δ 's :
- Assume linearity

• superposition summation

• Assuming Time-Invariance

$$y[n] = \sum_{k=-\infty}^{\infty} x[k] \cdot h[n-k]$$

any instance in time n
 we are taking the impulse
 response of the function
 & because there is a
 we are it
 around the

shift that reversed impulse response
 by

then multiply point point x event
 & sum it over

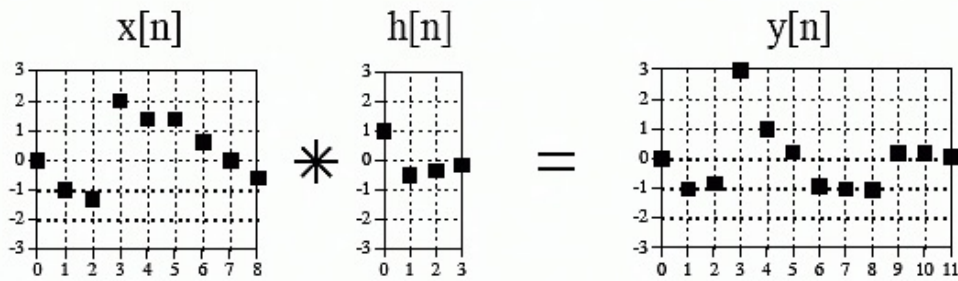


FIGURE 6-5
Example convolution problem. A nine point input signal, convolved with a four point impulse response, results in a twelve point output signal. Each point in the input signal contributes a scaled and shifted impulse response to the output signal. These nine scaled and shifted impulse responses are shown in Fig. 6-6.

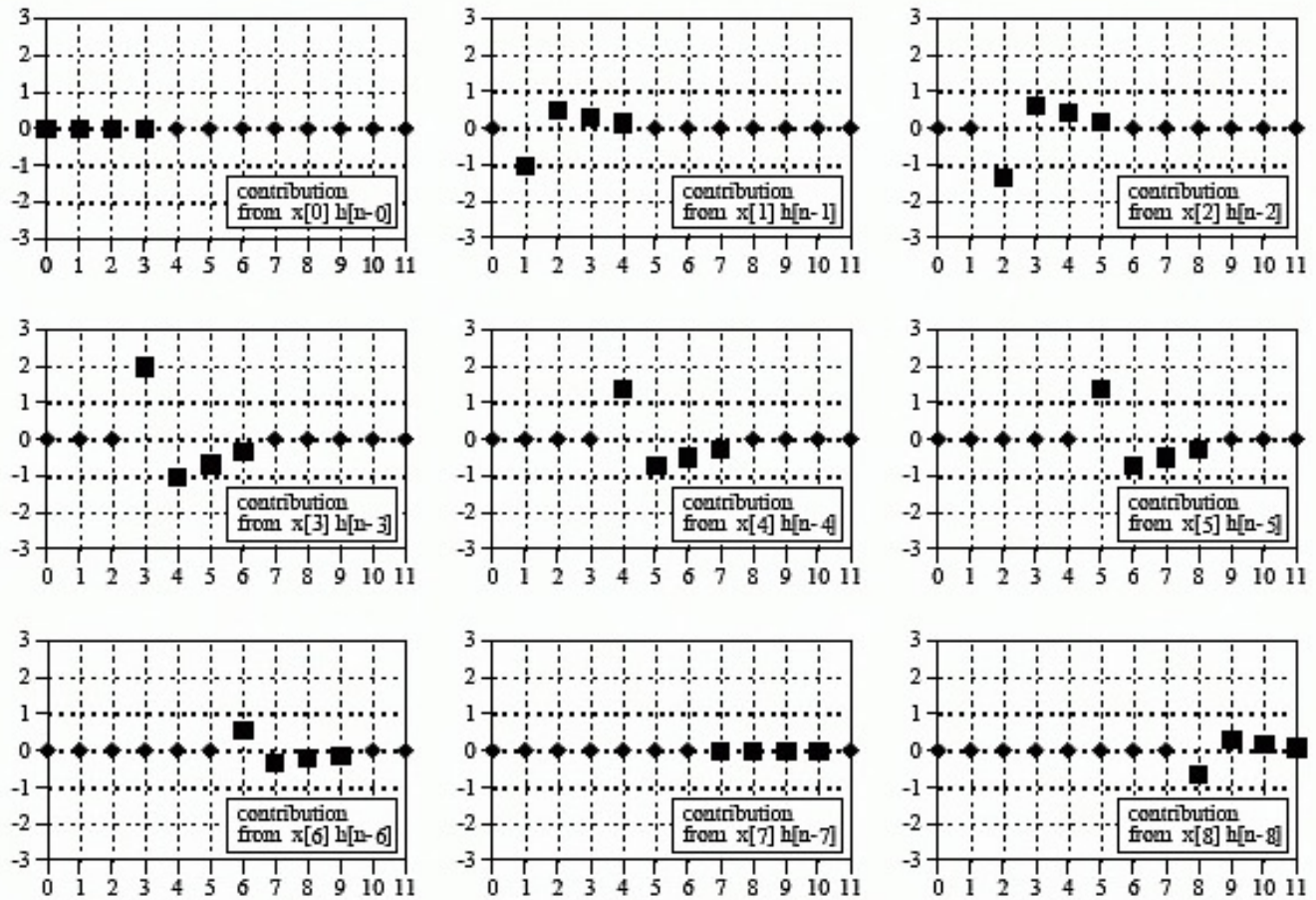


FIGURE 6-6
Output signal components for the convolution in Fig. 6-5. In these signals, each point that results from a scaled and shifted impulse response is represented by a square marker. The remaining data points, represented by diamonds, are zeros that have been added as place holders.

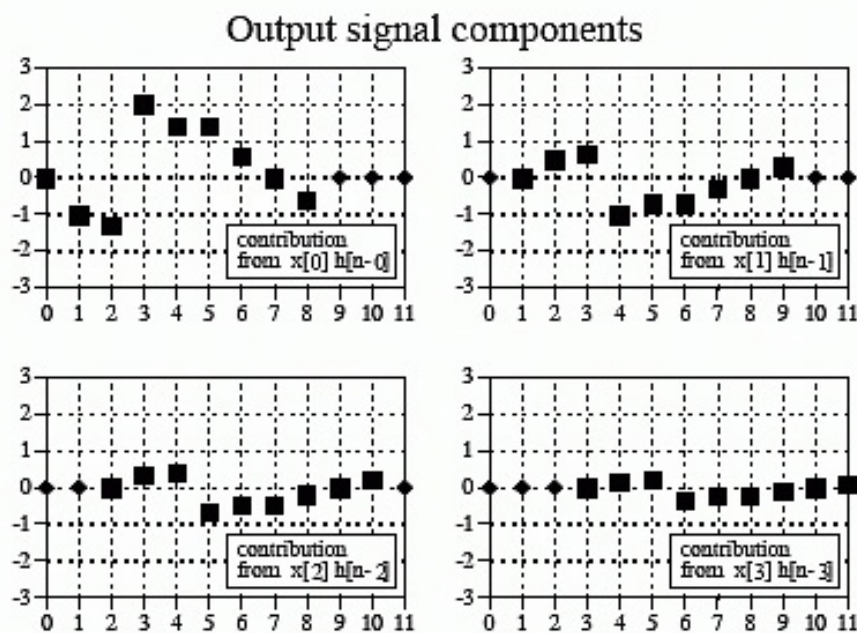
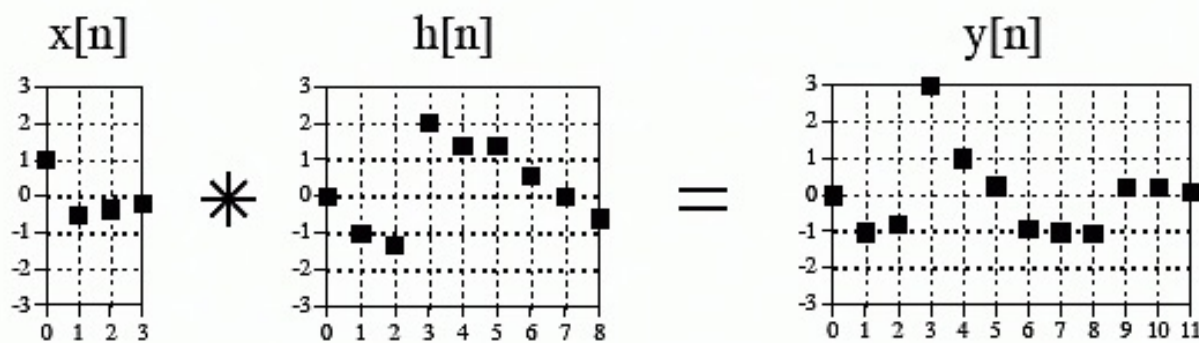


FIGURE 6-7

A second example of convolution. The waveforms for the input signal and impulse response are exchanged from the example of Fig. 6-5. Since convolution is commutative, the output signals for the two examples are identical.

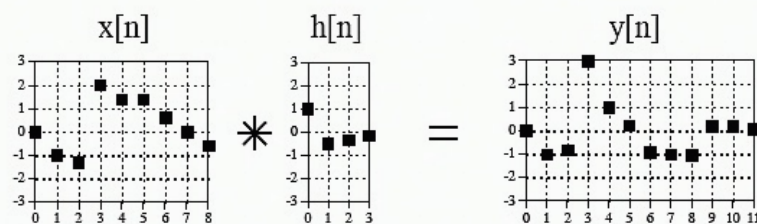


FIGURE 6-5

Example convolution problem. A nine point input signal, convolved with a four point impulse response, results in a twelve point output signal. Each point in the input signal contributes a scaled and shifted impulse response to the output signal. These nine scaled and shifted impulse responses are shown in Fig. 6-6.

Convolution is

Next $\rightarrow$