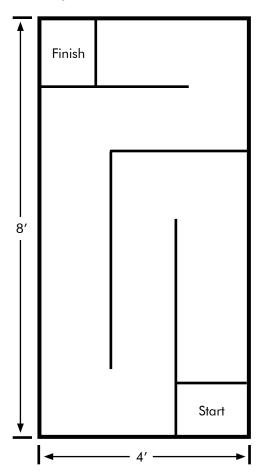# Turn Buttons

Challenge Description

Write a program that causes the robot to turn right when Btn8R is pressed, turn left when Btn8L is pressed, move straight forward when Btn8U is pressed, and move straight backward when Btn8D is pressed. The joysticks should have no effect on the robot's movement. Complete the course below using your program and the Remote Control.

Materials Needed

- Black electrical tape
- Scissors (or cutting tool)

Board Specifications

Note: Diagrams are not drawn to scale