

```
import java.util.ArrayList;
import java.util.Random;
public class ArrayListExercises {
    public static void main(String[] args) {
        bulgarianSolitaire(10);
        // You do not need to handle the
        User Interface (UI).
        // Instead you can run the JUnit test
        cases found in
        ArrayListExercisesTests.java

    }

    /**
     * Removes all of the strings of even
    length from the given list
     * @param listOfStrings the list of
    Strings (list can be empty)
```

```
    * @return the given list with all even
length strings removed
    */
    public static ArrayList<String>
removeEvenLength(ArrayList<String>
listOfStrings) {
        for(int i = listOfStrings.size() - 1; i
>= 0; i--) {
            if (listOfStrings.get(i).length() %
2 == 0)    {
                listOfStrings.remove(i);
            }
        }

        return listOfStrings; // This return
statement should be last
    }
```

```
/**
 * Moves the minimum value in the list
to the front, otherwise preserving the
order of the elements
 * @param listOfIntegers the list of
Integers (list cannot be empty)
 * @return the given list with the
minimum value in the front (zeroth
element)
 */
public static ArrayList<Integer>
minimumToFront(ArrayList<Integer>
listOfInts) {
    int smallest = listOfInts.get(0);
    int count = 0;
    // if i - 1 is less than i, then update
the variable to i - 1
```

```
for(int i = 1; i < listOfInts.size(); i++)  
{  
    if(listOfInts.get(i) < smallest) {  
        smallest = listOfInts.get(i);  
        count = i;  
    }  
}  
listOfInts.remove(count);  
listOfInts.add(0, smallest);  
return listOfInts; // This return  
statement should be last  
}
```

```
/**  
 * Removes all elements from the  
given list whose values are in the range  
min through max (inclusive).
```

* If no elements in range min-max are found in the list, the list's contents are unchanged.

* If an empty list is passed, the list remains empty. Assume min < max.

* **@param** listOfInts the list of Integers (list can be empty)

* **@param** min the minimum value in the range

* **@param** max the maximum value in the range

* **@return** the given list with the range min-max removed

*/

```
public static ArrayList<Integer>
filterRange(ArrayList<Integer> listOfInts,
int min, int max) {
    for(int i = listOfInts.size() - 1; i >= 0;
i--) {
```

```
        if (listOfInts.get(i) >= min &&  
listOfInts.get(i) <= max)    {  
            listOfInts.remove(i);  
        }
```

```
    }  
    return listOfInts; // This return  
statement should be last  
}
```

```
/**  
 * Models/simulates the game of  
Bulgarian Solitaire.  
 * @param numCards the number of  
cards to start with; n must be a triangular  
number (a triangular  
 * number is a number that can be  
written as the sum of the first n positive  
integers).
```

```
*/  
    public static void bulgarianSolitaire(int  
numCards) {  
  
        // Check if given number of cards is  
triangular  
        int n = (int) Math.sqrt(2*numCards);  
        if (n*(n+1)/2 != numCards) {  
            System.out.println(numCards +  
" is not triangular");  
        }  
        ArrayList <Integer> values = new  
ArrayList<Integer>();  
        ArrayList <Integer> endconfig =  
new ArrayList<Integer>();  
        Random randy = new Random();  
        int count = 0;  
        int a = 0;  
        int tries = 0;
```

```
int i = 0;
int cards = numCards;
int har = randy.nextInt(cards);
endconfig.add(1);
endconfig.add(2);
endconfig.add(3);
endconfig.add(4);
for(int o = numCards; o > 0;) {
    a = randy.nextInt(o) + 1;
    o = o - a;
    values.add(a);
}
System.out.println("The start
configuration is: " + values);

while(!values.containsAll(endconfig)) {
    for(i = values.size() - 1; i >= 0;
i--) {
        if(values.get(i) != 0) {
```

```
        values.set(i, values.get(i) - 1);
        count++;
    }
    else {
        values.remove(i);
    }

}
values.add(count);
System.out.println(values);
count = 0;
tries++;
}
System.out.println("It took " + tries
+ " tries");
}
}
```