Comics Magazine Association of America
Comics Code
1954

CODE FOR EDITORIAL MATTER

General Standards Part A

1. Crimes shall never be presented in such a way as to create sympathy for the criminal, to promote distrust of the forces of law and justice, or to inspire others with a desire to imitate criminals.

2. No comics shall explicitly present the unique details and methods of a crime.

3. Policemen, judges, government officials and respected institutions shall never be presented in such a way as to create disrespect for established authority.

4. If crime is depicted it shall be as a sordid and unpleasant activity.

5. Criminals shall not be presented so as to be rendered glamorous or to occupy a position which creates a desire for emulation.

6. In every instance good shall triumph over evil and the criminal punished for his misdeeds.

7. Scenes of excessive violence shall be prohibited. Scenes of brutal torture, excessive and unnecessary knife and gun play, physical agony, gory and gruesome crime shall be eliminated.

8. No unique or unusual methods of concealing weapons shall be shown.

9. Instances of law enforcement officers dying as a result of a criminal’s activities should be discouraged.

10. The crime of kidnapping shall never be portrayed in any detail, nor shall any profit accrue to the abductor or kidnapper. The criminal or the kidnapper must be punished in every case.

11. The letters of the word “Crime” on a comics magazine cover shall never be appreciably greater in dimension than the other words contained in the title. The word “crime” shall never appear alone on a cover.
12. Restraint in the use of the world "crime" in titles or sub-titles should be exercised.

General Standards Part B

1. No comic magazine shall use the word horror or terror in its title.
2. All scenes of horror, excessive bloodshed, gory or gruesome crimes, depravity, lust, sadism, masochism shall not be permitted.
3. All lurid, unsavory, gruesome illustrations shall be eliminated.
4. Inclusion of stories dealing with evil shall be used or shall be published only where the intent is to illustrate a moral issue and in no case shall evil be presented alluringly nor so as to injure the sensibilities of the reader.
5. Scenes dealing with, or instruments associated with walking dead, torture, vampires and vampirism, ghouls, cannibalism and werewolfism are prohibited.

General Standards Part C

All elements or techniques not specifically mentioned herein, but which are contrary to the spirit and intent of the Code, and are considered violations of good taste or decency, shall be prohibited.

Dialogue

1. Profanity, obscenity, smut, vulgarity, or words or symbols which have acquired undesirable meanings are forbidden.
2. Special precautions to avoid references to physical afflictions or deformities shall be taken.
3. Although slang and colloquialisms are acceptable, excessive use should be discouraged and wherever possible good grammar shall be employed.

Religion

Ridicule or attack on any religious or racial group is never permissible.

Costume

1. Nudity in any form is prohibited, as is indecent or undue exposure.
2. Suggestive and salacious illustration or suggestive posture is unacceptable.
3. All characters shall be depicted in dress reasonably acceptable to society.
4. Females shall be drawn realistically without exaggeration of any physical qualities.

NOTE: It should be recognized that all prohibitions dealing with costume, dialogue or artwork applies as specifically to the cover of a comic magazine as they do to the contents.

MARriage AND Sex

1. Divorce shall not be treated humorously nor represented as desirable.

2. Illicit sex relations are neither to be hinted at nor portrayed. Violent love scenes as well as sexual abnormalities are unacceptable.

3. Respect for parents, the moral code, and for honorable behavior shall be fostered. A sympathetic understanding of the problems of love is not a license for morbid distortion.

4. The treatment of love-romance stories shall emphasize the value of the home and the sanctity of marriage.

5. Passion or romantic interest shall never be treated in such a way as to stimulate the lower and baser emotions.

7. Sex perversion or any inference [sic] to same is strictly forbidden.

Code for Advertising Matter

These regulations are applicable to all magazines published by the members of the Comics Magazine Association of America, Inc. Good taste shall be the guiding principle in the acceptance of advertising.

1. Liquor and tobacco advertising is not acceptable.

2. Advertisement of sex or sex instruction books are unacceptable.

3. The sale of picture postcards, “pin-ups” “art studies,” or any other reproduction of nude or semi-nude figures is prohibited.

4. Advertising for the sale of knives, concealable weapons or realistic gun facsimiles is prohibited.

5. Advertising for the sale of fireworks is prohibited.

6. Advertising dealing with the sale of gambling equipment or printed matter dealing with gambling shall not be accepted.

7. Nudity with meretricious purpose and salacious posture shall not be permitted in the advertising of any product; clothed figures shall never be presented in such a way as to be offensive or contrary to good taste or morals.
8. To the best of his ability, each publisher shall ascertain that all statements made in advertisements conform to fact and avoid misinterpretation.

9. Advertisement of medical, health, or toiletry products of questionable nature are to be rejected. Advertisements for medical, health or toiletry products endorsed by the American Medical Association, or the American Dental Association, shall be deemed acceptable if they conform with all other conditions of the Advertising Code.