

Numerical Integration => Quadrature.

$$\iint (\cdot) dx dy = \int_{-1}^1 \int_{-1}^1 (\cdot) |J| d\xi d\eta$$

Gaussian Quadrature is based on $-1 < (\xi, \eta) < 1$ domain.

1 Dimensional:

$$\int_{-1}^1 f(x) dx = \sum_{k=1}^{NG} f(x_k) \text{wght}_k$$

{ Exact polynomial of order $(2NG - 1)$ }

$\Sigma \text{wght}_k = 2$ since if integrate a constant (1) over range $[-1, 1]$ want

solution of 2.

An integral over $[a, b]$ must be changed into an integral over $[-1, 1]$ before applying the Gaussian quadrature rule. This change of interval can be done in the following way:

$$\int_a^b f(x) dx = \frac{b-a}{2} \int_{-1}^1 f\left(\frac{b-a}{2}x + \frac{a+b}{2}\right) dx$$

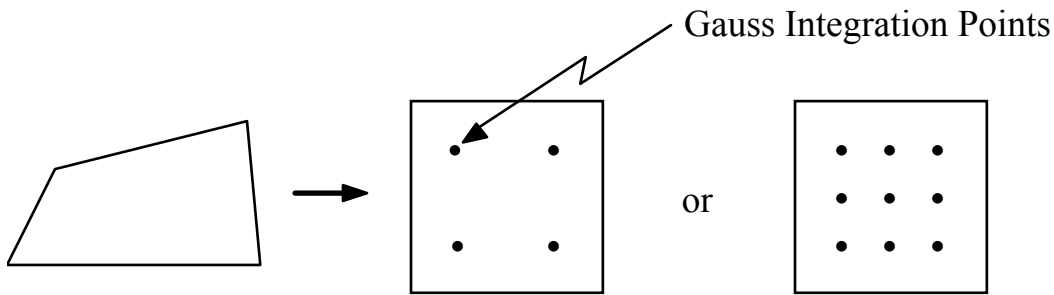
After applying the Gaussian quadrature rule, the following approximation is obtained:

$$\int_a^b f(x) dx \approx \frac{b-a}{2} \sum_{i=1}^n w_i f\left(\frac{b-a}{2}x_i + \frac{a+b}{2}\right)$$

In 2-D same idea:

$$\int_{-1}^1 \int_{-1}^1 f(x,y) dx dy = \int_{-1}^1 \left[\sum_k f(x_k, y) \text{wght}_k \right] dy$$

$$= \sum_m \left[\sum_k f(x_k, y_m) \text{wght}_k \right] \text{wght}_m$$



$$\left\langle \frac{\partial N_j}{\partial x} \frac{\partial W_i}{\partial x} \right\rangle \quad \text{with } \langle () \rangle \Rightarrow \iint () dx dy$$

N, W, are functions of ξ, η .

$$\frac{\partial ()}{\partial x} = \frac{1}{|J|} \left[\frac{\partial y}{\partial \eta} \frac{\partial ()}{\partial \xi} - \frac{\partial y}{\partial \xi} \frac{\partial ()}{\partial \eta} \right]$$

$$\frac{\partial N_j}{\partial \xi} = \text{Constant along any } \eta \text{ line}$$

$$\frac{\partial y}{\partial \eta} = \sum_k y_k \frac{\partial N_k}{\partial \eta}$$

$\langle () \rangle$ in x, y space = $\langle () |J| \rangle$ in ξ, η space.

Thus, $\frac{\partial N_j}{\partial x} \frac{\partial W_i}{\partial x}$ can be expressed as:

$$\frac{1}{|J|} \left[\frac{\partial y}{\partial \eta} \frac{\partial N_j}{\partial \xi} - \frac{\partial y}{\partial \xi} \frac{\partial N_j}{\partial \eta} \right] \frac{1}{|J|} \left[\frac{\partial y}{\partial \eta} \frac{\partial W_i}{\partial \xi} - \frac{\partial y}{\partial \xi} \frac{\partial W_i}{\partial \eta} \right]$$

with $|J| = \frac{\partial x}{\partial \xi} \frac{\partial y}{\partial \eta} - \frac{\partial y}{\partial \xi} \frac{\partial x}{\partial \eta}$

or $|J| = \sum_{k=1}^4 \sum_{m=1}^4 x_k y_m \left(\frac{\partial N_k}{\partial \xi} \frac{\partial N_m}{\partial \eta} - \frac{\partial N_m}{\partial \xi} \frac{\partial N_k}{\partial \eta} \right)$

and each of these terms can be evaluated at the Gauss points such that the integration can be determined via:

$$\langle () \rangle = \sum_{k=1}^2 \sum_{m=1}^2 ()_{\xi_k \eta_m} \text{wght}_k \text{wght}_m$$

Some low-order rules for solving the integration problem are listed below.

Number of points, n	Points, x_i	Weights, w_i
1	0	2
2	$\pm\sqrt{1/3}$	1
3	0	$8/9$
	$\pm\sqrt{3/5}$	$5/9$

Consider the following PDE:

$$\nabla \cdot (K \nabla U) + \mathbf{V} \cdot \nabla U + fU = g$$

The Galerkin finite element formulation of this is:

$$\left[\left\langle -K \left(\frac{\partial N_j}{\partial x} \frac{\partial W_i}{\partial x} + \frac{\partial N_j}{\partial y} \frac{\partial W_i}{\partial y} \right) \right\rangle + \left\langle \left(V_x \frac{\partial N_j}{\partial x} + V_y \frac{\partial N_j}{\partial y} \right) W_i \right\rangle + \left\langle f N_j W_i \right\rangle \right] \{U_j\} \\ \left\langle g W_i \right\rangle - \int_s K \nabla U \cdot \mathbf{n} W_i dS$$

K , V_x , V_y , f , and g are known values that may vary with (x, y) .

A skeleton program outline for the solution of this problem is:

Main Program

Dimension N(4), dNx(4), dNy(4), xl(4), yl(4)

Call Element Subroutine

(Apply Boundary Conditions)

Call banded matrix solver

End

Element Subroutine

for L = 1 : NE ! Loop over each element

for k = 1 : 4 ! Assign 4 local node

XL(k) = X(in(k,L)) ! coordinates

YL(k) = Y(in(k,L))

end (k loop)

Gauss point loops :

For GPx = 1 : 2 ! quadrature in one direction

Wx = Weight (GPx)

xi = GValue (GPx)

For GPy = 1 : 2 ! quadrature in the other direction

Wy = Weight (GPy)

eta = GValue (GPy)

[N, dNx, dNy, DJ] = GP2DLF (XL, YL, xi, eta)

! assemble coefficients at the current Gauss Point

```
for k = 1 : 4
  KM =>  $\sum K(\text{in}(k,L)) * N(k)$ 
  VXM =>  $\sum VX(\text{in}(k,L)) * N(k)$ 
  VYM =>  $\sum VY(\text{in}(k,L)) * N(k)$ 
  ! etc.
End (k Loop)
```

! Now evaluate each local node I, J contribution within the element L at the
! Gauss Point (GPx, GPy)

```
for i = 1 : 4
  IRow = in(i,L)
  for j = 1 : 4
    JCol = NDiag + (in(j,L) - IRow)
    Band (IRow,JCol) = Band (IRow,JCol) +
      DJ * Wx * Wy { - KM * [ dNx(j) dNx(i) + dNy(j) * dNy(i)]
        + [ VXM * dNx(j)+VYM * dNy(j)] * N(i)
        + FM * N(j) * N(i) }
  end (j Loop)
  Rhs(IRow) = RHS(IRow) +DJ * Wx * Wy * (GM * N(i))
end (i Loop)
end (L Element Loop)
```

% Apply BC's

% Call Solver

End of code

